

Eigen-vectors and Eigen-values.

Let A be a square matrix of n rows and columns and r a vector with n components:

$$(1) \quad r = x_1 + x_2 + x_3 + \dots + x_n$$

where for simplicity we have omitted the unit hyper vectors i_j .

When A is applied to just any vector p one generally gets another vector s , say, which has a different magnitude and direction than that of p :

$$(2) \quad A \cdot p = s.$$

We want to find a vector r so that A will not change its direction but at most change its size. In this case we write:

$$(3) \quad A \cdot r = k r.$$

Here r is called an eigen-vector of the matrix A and the scalar multiplier k is called an eigen-value of the matrix A .

One may write (3) in the form:

$$(4) \quad (A - k I) \cdot r = 0.$$

Equation (4) has non-trivial solutions for r only when:

$$(5) \quad (A - k I)_0 = 0.$$

Expanding equation (5) one gets:

$$(6) \quad k^n - T_1 k^{n-1} + T_2 k^{n-2} - T_3 k^{n-3} + \dots + (-1)^n T_n = 0.$$

where T_j is the sum of the determinants of order j down the main diagonal.

The number of these determinants obeys the binomial law according to Mutation Geometry. This knowledge saves the messy expansion of large determinants. For example, for a third order determinant we would have:

$$\begin{array}{cccc} T_0 & T_1 & T_2 & T_3 \\ 1 & 3 & 3 & 1 \end{array}$$

which means one would have one determinant of the 0th order, 3 of the first order, 3 of the second order, and 1 of the 3rd order. For a 4th order determinant we would have:

$$\begin{array}{ccccc} T_0 & T_1 & T_2 & T_3 & T_4 \\ 1 & 4 & 6 & 4 & 1 \end{array}$$

and in general the binomial law.

$$\begin{array}{ccc} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{array}$$

$$T_0 = 1$$

$$T_1 = a_{11} + a_{22} + a_{33}$$

$$T_2 = \begin{vmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{vmatrix} + \begin{vmatrix} a_{11} & a_{13} \\ a_{31} & a_{33} \end{vmatrix} + \begin{vmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{vmatrix}$$

$$T_3 = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix}$$

We do a numerical example of the third order, calculating the three eigen values and their corresponding eigen-vectors.

Numerical example: Given the matrix:

$$A = \begin{pmatrix} 2 & 1 & -1 \\ 1 & 3 & -1 \\ 3 & -2 & 4 \end{pmatrix}$$

$$T_1 = 2 + 3 + 4 = 9$$

$$T_2 = \begin{vmatrix} 2 & 1 & 3 & -1 \\ 1 & 3 & -2 & 4 \end{vmatrix} + \begin{vmatrix} 2 & -1 \\ 3 & 4 \end{vmatrix} = 26$$

$$T_3 = 24.$$

$$k^3 - 9k^2 + 26k - 24 = 0.$$

$$(k - 2)(k - 3)(k - 4) = 0.$$

$$k_1 = 2, \quad k_2 = 3, \quad k_3 = 4.$$

To find the eigen-vector r_1 corresponding to k_1 we put k_1 into (4) and get for the first two rows:

$$\begin{pmatrix} 0 & 1 & -1 \\ 1 & 1 & -1 \end{pmatrix}$$

taking a gamma vector of this (column cofactors) we get:

$$r_1 = \begin{pmatrix} 0 & -1 & -1 \end{pmatrix}$$

In the same way we get for k_2 :

$$\begin{pmatrix} -1 & 1 & 1 \\ 1 & 0 & -1 \end{pmatrix}$$

and the gamma for this is:

$$r_2 = \begin{pmatrix} -1 & 0 & -1 \end{pmatrix}$$

For k_3 :

$$\begin{pmatrix} -2 & 1 & -1 \\ 1 & -1 & -1 \end{pmatrix}$$

The gamma for this is:

$$r_3 = \begin{pmatrix} -2 & 3 & 1 \end{pmatrix}.$$

$$A = \begin{matrix} 2 & + & 1 & - & 1 \\ 1 & + & 3 & - & 1 \\ 3 & - & 2 & + & 4 \end{matrix}$$

$$\begin{aligned} k_1 &= 2, & r_1 &= 0 & - & 1 & - & 1 \\ k_2 &= 3, & r_2 &= 1 & + & 2 & + & 1 \\ k_3 &= 4, & r_3 &= -2 & - & 3 & + & 1 \end{aligned}$$

In this demonstration we have calculated the eigen-values first then used them to easily get the corresponding eigen-vectors. Now suppose want to calculate the eigen-vectors first and then use them to get the eigen-values. We may write our eigen equation as

$$(7) \quad A \cdot r^1 = k r^1$$

where we have cancelled the magnitude r_0 from each side of the eigen-equation. Multiply both sides of the eigen-equation (7) by r^1 and get:

$$(8) \quad r^1 \cdot A \cdot r^1 = k r^1 \cdot r^1 = k$$

If we can find r^1 then equation (8) will give k , the eigen value. Multiply equation (7) by \check{r} and get:

$$(9) \quad \check{r} \cdot A \cdot r = 0$$

From Mutation Geometry we have the identities:

$$(10) \quad r_3 = (i_1 \cdot r) i_2 - (i_2 \cdot r) i_1$$

$$(11) \quad r_2 = (i_1 \cdot r) i_3 - (i_3 \cdot r) i_1$$

$$(12) \quad r_1 = (i_2 \cdot r) i_3 - (i_3 \cdot r) i_2$$

Multiply equation (7) by equations (10), (11) and (12) and get:

$$(13) \quad r \cdot (i_1 (a_{21}i_1 + a_{22}i_2 + a_{23}i_3) - i_2(a_{11}i_1 + a_{12}i_2 + a_{13}i_3)) \cdot r = 0$$

$$((14) \quad r \cdot (i_1 (a_{31}i_1 + a_{32}i_2 + a_{33}i_3) - i_3(a_{11}i_1 + a_{12}i_2 + a_{13}i_3)) \cdot r = 0$$

$$(15) \quad r \cdot (i_2 (a_{31} i_1 + a_{32} i_2 + a_{33} i_3) - i_3 (a_{21} i_1 + a_{22} i_2 + a_{23} i_3)) \cdot r = 0.$$

One of these is redundant, say (15), for it can be obtained from the other two. We write our eigen-vector as:

$$(16) \quad r = x_1 (i_1 + h_2 i_2 + h_3 i_3)$$

Put equation (16) into (13) and (14) and get:

$$(17) \quad a_{21} + a_{22} h_2 + a_{23} h_3 - h_2 (a_{11} + a_{12} h_2 + a_{13} h_3)$$

$$(18) \quad a_{31} + a_{32} h_2 + a_{33} h_3 - h_3 (a_{11} + a_{12} h_2 + a_{13} h_3)$$

We thus arrive at two quadratics in h_2 and h_3 . For our matrix:

$$A = \begin{matrix} 2 & + & 1 & - & 1 \\ 1 & + & 3 & - & 1 \\ 3 & - & 2 & + & 4 \end{matrix}$$

the two quadratics become:

$$(19) \quad 1 + 3 h_2 - h_3 = h_2 (2 + h_2 - h_3)$$

$$(20) \quad 3 - 2 h_2 + 4 h_3 = h_3 (2 + h_2 - h_3)$$

By inspection , in this simple case, one set of values is:

$$h_2 = 2$$

$$h_3 = 1$$

then

$$r^1 = (i_1 + 2 i_2 + i_3) / 6$$

$$k = r^1 \cdot A \cdot r^1 = 3$$

which is one of the eigen-values already obtained by the first method. Another set of values of (19) and (20) is:

$$h_2 = 3/2$$

$$h_3 = -1/2$$

$$r = (i_1 + 3/2 i_2 - 1/2 i_3) = (2 + 3 - 1)$$

We shall find the corresponding k in a slightly different way just for variety. We write:

$$A \cdot r = k r$$

$$A \cdot r = 8 + 12 - 4 = 4 (2 + 3 - 1) = 4 r = k r$$

$$\text{so } k = 4.$$

When x_1 is 0 our eigen-vector cannot be written :

$$r = x_1 (1 + h_2 + h_3). \text{ Instead one may}$$

write:

$$(21) \quad r = x_2 (h_1 + 1 + h_3) \quad \text{or}$$

$$(22) \quad r = x_3 (h_1 + h_2 + 1).$$

Using equation (23) one finds, as one set:

$$h_1 = 0$$

$$h_2 = 1$$

$$r = 0 + 1 + 1$$

$$A \cdot r = 0 + 2 + 2 = 2 (0 + 1 + 1) = 2 r$$

So $k = 2$. The three eigen-values corresponding to our three eigen-vectors are:

$$r_1 = 0 + 1 + 1, \quad k_1 = 2$$

$$r_2 = 1 + 2 + 1, \quad k_2 = 3$$

$$r_3 = 2 + 3 - 1, \quad k_3 = 4$$

which agree with the previous calculation. We now write the generalization for n dimensions:

$$\begin{array}{cccccc}
 & a_{11} & a_{12} & a_{13} & \dots & a_{1n} \\
 A & = & a_{21} & a_{22} & a_{23} & \dots & a_{2n} \\
 & & \dots & \dots & \dots & \dots & \dots \\
 & & a_{n1} & a_{n2} & a_{n3} & \dots & a_{nn}
 \end{array}$$

$$r = x_1 (1 + h_2 + h_3 + \dots h_n).$$

$$\begin{aligned}
 & a_{21} + a_{22} h_2 + \dots + a_{2n} h_n = h_2 (a_{11} + a_{12} h_2 + \dots + a_{1n} h_n) \\
 (23) \quad & a_{31} + a_{32} h_2 + \dots + a_{3n} h_n = h_3 (\dots\dots\dots) \\
 & \dots\dots\dots \\
 & a_{n1} + a_{n2} h_2 + \dots + a_{nn} h_n = h_n (a_{11} + a_{12} h_2 + \dots + a_{1n} h_n)
 \end{aligned}$$

The system of quadratic equations (23) is a pioneering one from the New Science of Mutation Geometry.

When the system is large these quadratics lend themselves easily to numerical solutions.

We shall call this scheme of calculating eigen-vectors and eigen-values the H - Way, and that in (6) the T - Way.

For large systems the H - Way seems the more tractible. For small systems there does not seem much difference. Experience will help one to decide, in either case.